**RULES, POLICIES, AND BYLAWS:**

**By paying your dues, you are agreeing to read, understand, and follow the league bylaws and policies.**

**CANCELLATION POLICIES**

**IF YOU "NO SHOW " on the day of the event AND HAVE NOT CONTACTED the host  prior to the event,** **DSGA more than likely WILL charge you for the green fee.**  Subsequently, you will have to reimburse DSGA for this green fee to remain in 'good standing' and be able to play in further events.  Exceptions to this 'noshow' policy will be made for personal emergencies and must be approved by the board.

- **You will be required to pay in advance if you repeatedly cancel after the cut-off date.**

**- If you frequently arrive too late to tee off with your designated group, you may also be required to pay in advance.  The board will handle this on a case-by-case basis.**

**WEATHER:** The course determines whether or not we play due to inclement weather.  When in doubt call the course.  If you do not show up because of the weather and the course did not cancel the event, your absence will be treated as a no show (see below).

**EVENT CANCELLATION POLICIES:**

-**If you need to cancel on or before the cut-off date**,  simply cancel your tee time using golf herd ([dsgadallas.org](http://dsgadallas.org/)/Members).  No additional communication is needed.

**-** **If you must cancel after the cut-off date,** also contact the host or a board member in addition to canceling your tee time.  Note - you MAY have to pay the green fee if the course charges DSGA for the unused tee time.  Usually, courses are fairly forgiving and they do not charge DSGA.

- **If you have to cancel the day of the event**, you must contact the host directly before the first tee time.  You may also have to pay the green fee for the same reason as mentioned above.

**GOLF EVENT POLICIES: (more ready golf policies click on the ready golf policy link)**

-Maximum stroke limit per hole.  Please pick up your ball after you hit the following maximum number of strokes: for par 4=8,par5=8, par 3=6.
-Pace of Play: Please keep up with the group in front of you.  A good pace is to be half a hole behind.

-On the Tee: Person who is ready should hit first

-In the Fairway: Drivers of carts should drop off their partners, let them choose their clubs (take extra ones if required), drive to their own balls, and then get ready to play.  Drivers should not wait for their partner to hit the shot, and then drive to their own ball to make their shot.

-Finding Lost Balls: Look for a minute or two…if you seriously think you have a reasonable chance of finding it, sure use your 5 minutes. Look for another’s lost ball AFTER you have hit, not before.

-Speeding Play On The Greens: Gimme Putts: Unless you’re playing for $100 a hole, please don’t spend 5 minutes lining up your 18 inch putt. Tell your playing partner it’s good, and have him/her to pick up.